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## Bard To The Future Download For Pc [FULL]



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### About This Game

Bard to the Future is a side scrolling 2D platformer which follows a medieval battlebard as he finds a time machine, meets two LARPer's and ends up in a race against a time travelling cyborg pirate to discover a lost treasure.

Players will have to jump and powerslide through several time periods to complete the journey. Each time period brings new environmental factors, unique enemies and varying difficulty - from the slippery grounds of the Ice Age to the resurrected mummies of Ancient Egypt.

Enjoy Bard to the Future's unique sound track, immersive story and lovable characters in a comical Story Mode adventure - or try a speedy play-through in Time Trial mode.

### Features

- Story Mode - spanning 7 time periods and 26 levels!
- Time Trial Mode across all levels!
- Challenging Boss fights!

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- Steam Cloud Save
  - Original Soundtrack and voice work!

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Title: Bard to the Future  
Genre: Action, Adventure, Indie  
Developer:  
Battlebard Games  
Release Date: 27 Feb, 2015

a09c17d780

English





# 戰備設定

LP  
技能調整



RP  
追隨者陣型



✓ 完成



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bard to the future

The game is dead,

The sensitivity is either too sensitive or not sensitive enough and getting the game to look and run smoothly is a real pain

Save the money, buy something else.. This game might provided some good experience though, but it didn't afford clear tutorial. Additionally, I thought that I prefer using it on smart phone rather than playing on PC platform.. A nice surprise from a bundle game (rarely happens!).

I nearly gave up initially, with extremely low expectations due to getting in a bundle, having an issue with my hands getting a bit mixed up in game (they were bending bizarrely - doing a weird double jointed thingie) making it difficult to perform the *very* basic task of grabbing the rail to move along. But I stuck it out, got an achievement for starting the campaign, laughed, rolled my eyes, and figured Ill give it a couple more minutes...

The hand issue didnt come up again once I got into the campaign. So teething problems aside, I began to warm up to the game.

The atmosphere is nice, the music is on point, and the inventory mechanics is simple and effective. Its a little basic on the visuals, but you do get the feeling they are trying to do as much as they can with what they have. Better than a gorgeous game thats boring and/or broken. The "game" was completed in about 15 minutes tho, and I really didnt like that the end was literally the game logo in your face for about a minute.... ..... and then "to be continued...." for, too long, whatever length it was...!

I was surprised to learn they were charging 10 quid for this thing at release! It does have the short campaign which can also be played in co-op (very nice), and a deathmatch. But lets face it, the VR space is fairly small, so outside of the first week or 2, there was probably next to nobody on this thing. While it is worth the €2 its now listed at, I think it would be a better business decision for them to give this for free - it is a teaser for the actual game, and a good one. But again, it is worth the €2!

<https://steamcommunity.com/sharedfiles/filedetails/?id=1503759154>. Get this if you like JRPG, cute and refreshing story and crafting.

- + cute loleeh protagonist
- + two cute loleeh protagonists
- + sophie nee-chan is cute
- + porting and translation are okay
- + render, texture and blur effect are nice.
- + classic JPRG crafing
- + cute story
- + great voice acting

- quite expensive
- no steam trading card and background
- no swimsuit DLC yet

+/- only has japanese dub

Atelier Lydie & Suelle (or Atelier Twins) is the 3rd sequel of Atelier mysterious series. I recommend you to play Atelier Sophie and Atelier Firis before you play this game.

[Price]

Price-wise, this game is quite expensive comparing to previous games that released on Steam. I can't say whether it's worth or not since I haven't finish the game. Will update the review later.

Judging from Steam price tag, I hope KOEI will give post game and extra map for free. Costume probably will be paid DLC.

[Gameplay]

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This game is about gathering and hunting materials, and the craft items to get better consumable and weapon.

Unlike previous game (Firis), there is no time limit in Atelier Lydie, make this game enjoyable and you can finish it at your own pace. Map is big with a lot of materials, but your basket is quite small, so you need to be very picky while gathering material. A lot of monster, so you want to avoid some to save healing item. My point are, this game somehow force you to manage your items and time wisely, but without too much pressure because of time limit.

[Story]

It's Atelier, and it's mysterious series! Cute series and refreshing story.

[BGM]

Great as usual.

[Graphic]

Great, the render is good. Lighting and blur effect also impressed me.

[TL and Voice Acting]

Translation is okay. Voice acting is good as usual. Just GUST, doing their magic on finding voice actors. Anyway, this game only supports JP dubbing.

[Bugs]

Not found any so far. And it's more difficult to peek on their panties. \*Please tell me if you found the spot to peek pantsu (:D

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Definitely, recommended.. Barrage Musical is so much fun to play! It's a great bullet hell very similar to Touhou. The music is awesome and the patterns are beautiful. If you like Touhou then you'll enjoy this one..

[https://www.youtube.com/watch?v=Ddfjg\\_6d17s](https://www.youtube.com/watch?v=Ddfjg_6d17s)

If it was a demo I would be less strict but from what it seems 6 battles is not really a full game, especially the type of game it is trying to be. Not worth your time.. Great fun arcade style game. Levels are well designed and controls feel good.. This is already a great game and all indications show it will only get better. Progression is very natural. This is not a game that will hold your hand. Combat and magic systems are well founded. Updates are regular.



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A simple top down zombie shooter which I had loads of fun with. I love how powerful the weapons feel in this game and how many freaking zombies there can be at once. It's short (less than 3 hours) but it was cheap and came in a pack; plus it has some survival modes to do.

In the sequel they did improve the graphics and the amount of content but I prefer the feel of the weapons in this one. You feel so much more powerful but not overpowered because there are loads of zombies. I haven't played that much through the sequel but the weapons you get later on might be better and the campaign is defiantly longer.

Short but fun.. this game is so bad it's good. if you pass it then that's probably for the best.. but if you do decide to play it then prepare your♥♥♥♥♥for a wild ride. Budget Contra clone. Not that great, but appropriately priced. It's a bit easier than Contra, since there are continues and a life meter. My only major gripe is a very difficult stage towards the end.. Solid and stylish indie twin-stick shooter. Where you escort your mothership through hostile space. I did find the aiming controls/scheme to be awkward.. One of the better visual novels out there. All of the characters are well written, the soundtrack includes a lot of piano and is really soothing and songs are well placed, voice acting is really well done and not awkward at all, the art and visuals are really well done, and the setting and story are very interesting as well.

The only real con I can give the game is that there is a detective segment of the game and the questions given are really BS and require you to pay close attention to details that are easily missed while playing the game requiring you to save scum the answers.

Mind you this is game one of four so it doesn't conclude, but I expect the next three games to be just as amazing. I highly recommend this game if you're looking for a pleasant soft yuri/romance game that is non-hentai.

Would give this game a 4.5/5 after playing through the game twice and getting all the endings.. I have mixed feelings about this. I'm loving the old school charm thanks to the graphics style, music, and simple, yet challenging gameplay. Yet the game is all about using grenades, which have large splash damages that can also hurt you, and only easy mode removes the irritating time limit that causes damage to your team over time, making a game about managing a small team to dodge attacks and use sometimes annoying grenades more difficult than it needs to be.. good game but when is the next update?. Hmm... I'm not 100% sure if it is over, but it was a very entertaining game. Worth the \$3. Very thought provoking, though tedious at times, required me to think, and I felt good when I figured something out. 8V10. Well I dont know why the game is crashes "out of memory" Im running this game with 8Gb RAM. First run:

I fumble around within Omnicorp, finally make it safely out, and stumble around in Basingstoke for all of 2 minutes before accidentally stepping into a fire and getting Toasted.

One of the Zombies who came rushing over to eat me ALSO GOT TOASTED BY MY FLAMING CORPSE after taking a great big bite.

10/10 would die horribly again and again and again.

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