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## About This Content

The Ruhr-Sieg line is a wonderful German route with something for everybody, including passenger and freight trains and a choice of diesel, electric and steam locomotives.

The line from Hagen to Siegen in Rhine-Westphalia was completed in the 1860s and primarily handled coal traffic, feeding the steel mills around Siegen. As passenger traffic increased, stations were built at towns along the line such as Finnentrop, Letmathe and Kreutal and the line became a fast passenger link as well as a busy freight route for wood, steel and coal trains. The Ruhr-Sieg line for Train Simulator recreates the line from Hagen to Siegen and includes a mixture of diesel, electric and steam locomotives plus scenarios to let you explore this busy route.

## Key Features

- Ruhr-Sieg line from Hagen to Siegen via Finnentrop including Siegen roundhouse
- DB Class 151 electric locomotive in Railion livery
- DB Class 143 electric locomotive in DB red livery
- DB Class 101 electric locomotive in DB red, silver, blue and black liveries
- DB Class 294 diesel locomotive in DB red and blue/ivory liveries

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- DB Class V200 diesel locomotive in DB re/grey and blue/ivory liveries
  - BR52 steam locomotive in black livery

## Scenarios

12 scenarios:

- Ghost Train
- Heating Up
- Heavy Freight
- Historic Freight
- Into the Misty
- Launch Party
- Part by Part
- Sleep Tight
- Wagon Hunt
- Local Passenger to Finnentrop
- Fog on Lenne
- Last Leg to Siegen

**Please note: if you have already purchased RailWorks or Train Simulator 2012, you already have this route and its contents.**

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Title: Train Simulator: Ruhr-Sieg Route Add-On

Genre: Simulation

Developer:

Dovetail Games

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 18 Sep, 2012

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**Minimum:**

**OS:**Windows® Vista / 7 / 8

**Processor:**Processor: 2.8 GHz Core 2 Duo (3.2 GHz Core 2 Duo recommended), AMD Athlon MP (multiprocessor variant or comparable processors)

**Memory:**2 GB RAM

**Graphics:**512 MB with Pixel Shader 3.0 (AGP PCIe only)

**DirectX®:**9.0c

**Hard Drive:**6 GB HD space

**Sound:**Direct X 9.0c compatible

**Other Requirements:**Broadband Internet connection

**Additional:**Quicktime Player is required for playing the videos

English,German,Polish,Russian









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train simulator ruhr-sieg route add-on

It is old but it is a low price and you get a lot of locos for a low price.. Ruhr Sieg is long and has some dense beautiful landscape along with some highly detailed towns. Many have complained about the bugs but they are mainly cosmetic and don't at all affect the drive. I like it very much. The scenarios are ok for the most part. The night missions are bland because the towns in this route hardly light up at all. There is literally nothing to see. Other than that I like it very much. Some of the locos leave a lot to be desired but I like one of electric ones offered and the BR52 steam loco.. All in all you can't go wrong for such a cheap price.. Classic German trainline in classic German fashion.. I am very, very disappointed with this DLC.

First, I am sure that this map is merely the renamed version of the Hagen-Siegen map featured in Railworks that I played back in 2009. Back then I noticed that there are dozens of bugs that truly annoyed me: missing chunks of ballast under rails near bridges, overhead wires making sharp angles where they are not even connected to catenary, pedestrians walking off the platforms and hovering in the mid-air... I thought these were okay and the developers WOULD correct them.

SIX YEARS has gone by but NOTHING changes. The map is still the 2009 Hagen-Siegen map and the bugs are still the 2009 Hagen-Siegen bugs. This shows the worst professionalism to allow the bugs to plague the map for these many years and to put this map for sale again without even an attempt of remedy.

Second, the Class 143 locomotive is modelled horribly. The cab view ONLY includes the dash and the windscreen and if you rotate your view 120 degrees to your rear left you will see NO BACK WALL OR FLOOR and RAILS RIGHT BELOW YOUR SEAT, as if you are sitting behind an arcade racecar driving console! This is plain unbelievable. There are no sound effects for pressing any buttons. The audio of the horn does not respond to pressing the Space key (no matter how long you press the Space key, only a pre-recorded whistle of fixed length is played after you release the Space key). There are no headlight effects... The list can go really long.

Third, if I am correct, the map does not support SIFA or PZB. The map inherits all old scenarios seen six years ago and has only two or three new. For me it is NOT nostalgia -- it looks more like collecting fast money with minimal effort, in an irresponsibly way.

I know that for less than \$20 this map is cheap, but considering that this map has almost nothing new in comparison with what it was six years ago, \$17.99 sounds like a fraud, or a robbery, whatever you name it.. Nice route if a bit old. Recommended because it adds a lot and is very often needed in third party addons. Don't trust the scenarios though, I have an unbeatable problem with the br52 scenario of being stuck at red, points not changing after a stop in hohlenlimburg. Sometimes it's possible to "sneak through" points that are set in a different direction by rolling very slow. Sadly the old steamer is not capable of this so I'm in a dead end.. i do not get 12 scenarios -career, like you said that is available for that route, that is not fair.. Very poor Add on let down by the absence of PZB and the model of the trains. The 143 has no cab lights, and no passenger views and no PZB. The "Fog on the Leine" scenario is broken, in that you can get stuck at a red that will never go green. The actual route models and AI trains are decent enough, however people models are very basic.. Don't be fooled, this route is exactly the same as "Hagen to Siegen", another one of the original Rail Simulator routes. So what's so bad about this route, eh? Why do I even mention "bad" as the main topic? Well... go find yourself a few pictures of the railway first. You'll then discover that it looks nothing like it! I believe this is the worst of the originals. There are so many things missing from the route, landmarks to little details, if you were to go on the real thing, you wouldn't know it was that route.

I do not drive on this route as it is not interesting and not fun.

Lets talk about the included (intended) stock for the route...

BR 52 - one of the better trains in Rail Simulator with a higher quality and better sounds than most others.

BR 294 - another good model with average sounds.

BR 143 - the basic version of Vr's BR 143 which is also a drivable Steuerwagen.

BR 101 - an Intercity unit capable of 200km/h on a slow route like that? This train has been reused and reused and reused with little changed over the years. There's only two addons by DTG to my knowledge that don't reuse it; Hamburg to Lubeck and

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Mannheim to Karlsruhe. The BR 101's existence in this route has caused it to be the most reused train in this game and also caused us to miss out on many things that would've most likely been added, had it been new.

Wagons - they're basic and look awful.

Coaches - the traffic Red DB Regio coaches are... alright but the BR 143 pack has better ones or you can find even better ones at RW0381. The Blue Regio and Intercity coaches look terrible. There's absolutely nothing good I can say about them. Just don't use them - the modeling is completely incorrect. Again, RW0381 have made much better versions of all.

However, I do recommend this route for one reason. "Hagen to Siegen v3" is on RailSim.de and requires this route. It is so much better than this and also a much higher standard than the current DTG German routes.. This is s beautiful route with complex scenery all along the way. Fairly steep gradients add a little challenge to the trip in the form of trying to maintain your speed. It comes with some neat locomotives and several levels of scenarios. It is definitely one of my favorite routes (maybe it's my German heritage). I find it runs very smoothly (I have not witnessed the bugs as claimed by some folks) and you can really blast away at some high speeds around many a curve in this appealing mountainous terrain. I highly recommend this one, despite its age - get it for heaven's sake!. This DLC is old, and it has low quality graphics. However, the route still offers a beautiful landscape and an joyful ride past all the stations.



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I got this route supplied with the ICE Collection. Its a very well made route with areas where you can open up the power with these high speed trains. The route comes with a good range of non high speed trains and a nice selection of included scenarios. A great route worth a look if you are into German trains like I am and I would suggest getting this with the ICE Collection bundle as it is a good value for money pack.. An old route full of bugs that never where adressed. Very disappointing. None of the included scenarios I've played was bug free. Get this only if you believe you can't live without it.. Although this seems to be an older route, I did like it very much. I got this in a pack for very little money and since I like to have as much German routes as possible I wanted to have it in my collection.

The scenery is very enjoyable. Some small glitches like floating grass polls in tunnels and tunnel seams not connecting perfectly. But nothing which put me off.

One problem which may put people off is the fact that in the first career mode scenario the SIFA, AFB and PZB systems are not functioning. The locomotive is the BR101 you see in the pictures.

When passing a yellow signal -indicating that the next main signal has a red signature- the call "Zugbeeinflussung" is made and you have to press Q to acknowledge it. That's a bit weird because that is the SIFA acknowledge key in some locomotives. And the "Zugbeeinflussung" call is made -correct me if I'm wrong- when the driver acknowledges, frees, or overrides a PZB-activated signal.

So I did a quick drive from Hagen to Siegen using a BR101 which has all the systems enabled for sure to test whether it was the track or the locomotive. This time everything worked as I would expect.

That choice to use a loco which has very basic functions as a default is a bit poorly made. As drivers want to do the career scenario's to get some points the developers should have thought about playability a bit more.

Other then that, I really liked this route.

It's advisable to do the full Hagen to Siegen run in quick drive mode and using a locomotive which supports all systems. It really gives the best appreciation of this route.

One thing. When stopped in front of a red signal in quick drive mode, check ahead for manual switches. You have to switch them by yourself to change the signal's aspect.

TFK. Most of the Train Simulator DLC is really expensive and over-priced. However, I really enjoyed this one. I got it on sale, which helped, but even the full list price isn't bad.

Good scenery, a nice variety of trains, and different enough from the original lines I recieved to not feel like a repeat.

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